

Les Dames Bretonnes

Rules of the game



Contents of the box :

- A board with 36 squares
- 30 black counters
- 5 score tokens

Aim of the game :

With two players, be the first to complete your third line of six counters. With three or four players, be the first to complete your second line of six counters. To complete a line, six counters must be aligned (horizontally, vertically or diagonally).

Setting up :

Place the board in the centre of the table.

Place all counters and score tokens close to the players. All counters and tokens belong to all players.

The first player places two counters wherever he wishes on the board. It is then up to the second player to play on a normal one-turn game. With three or four players, turn clockwise.

Game turn :

It consists of two mandatory phases:

1. Moving a counter
2. Placing a counter

1.

The player must move a counter vertically or horizontally, provided that he or she can place another counter in the next phase.

2.

The player must place a counter on the movement line of the previous phase. If the movement of the previous phase was a horizontal one, the counter must be placed on the same horizontal line; if it was a vertical one, the counter must be placed on the same vertical line. The player cannot place a counter where the counter moved in the previous phase came from.

Completion of a line :

When a player completes a line on his or her turn, following the placement of his or her counter, he or she takes a score token and removes the six counters from the line he or she has just completed.

Endgame :

When played by three or four players, the game ends as soon as a player is declared a winner with his second score token; or with his third score token, when played by two players.

Solo version :

When playing alone, the aim is never to make complete line (horizontal, vertical or diagonal).

The last counter (the thirtieth) can be placed wherever the player wants, without respecting the placement rules provided for by the classic rules of the game.

If, at any time, the player makes a line, he or she must restart the game from the beginning.

